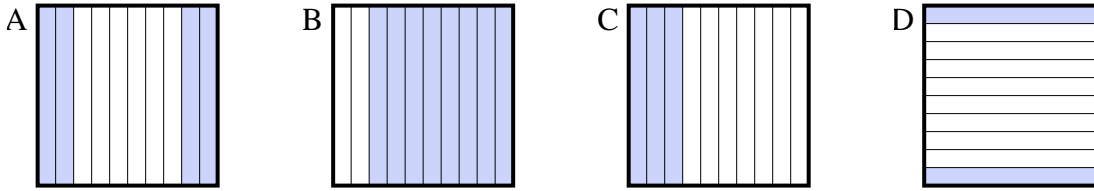


**Determine which letter best answer the question.****Answers**

- 1) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.6, results in a total of 1.00?

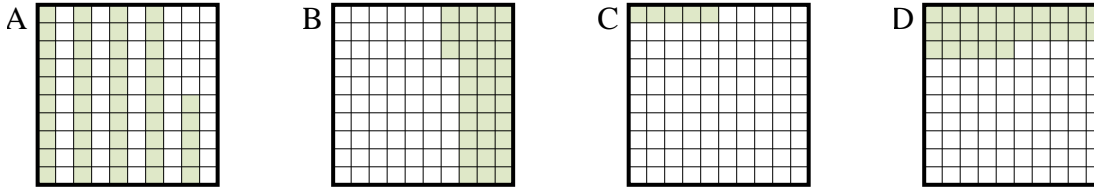


1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

- 2) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.95, results in a total of 1.00?

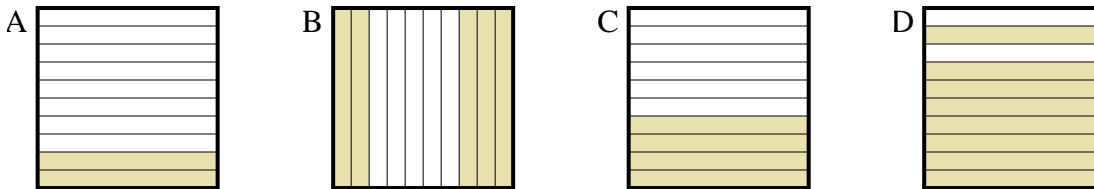


4. \_\_\_\_\_

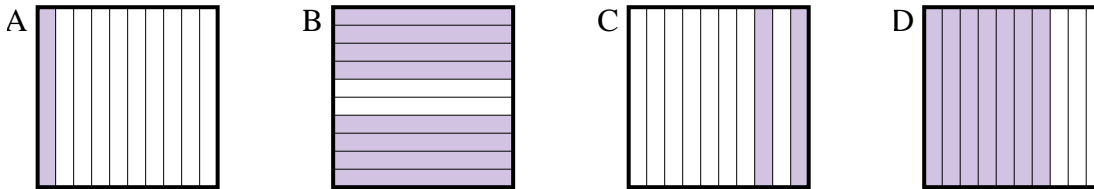
5. \_\_\_\_\_

6. \_\_\_\_\_

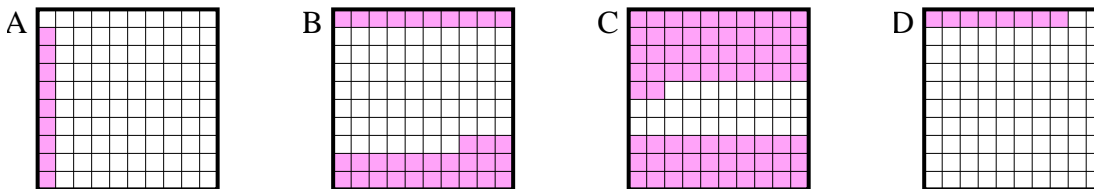
- 3) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.5, results in a total of 1.00?



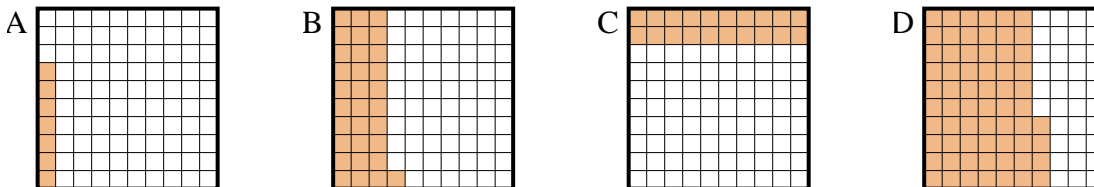
- 4) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.8, results in a total of 1.00?



- 5) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.92, results in a total of 1.00?



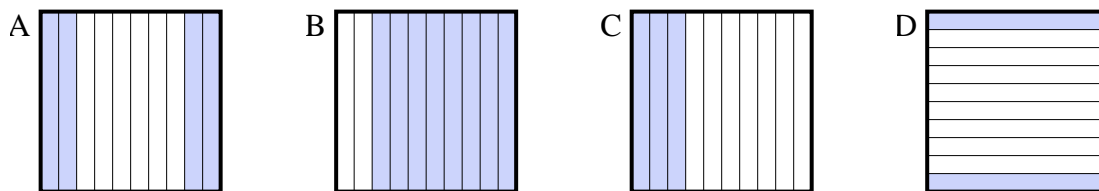
- 6) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.93, results in a total of 1.00?



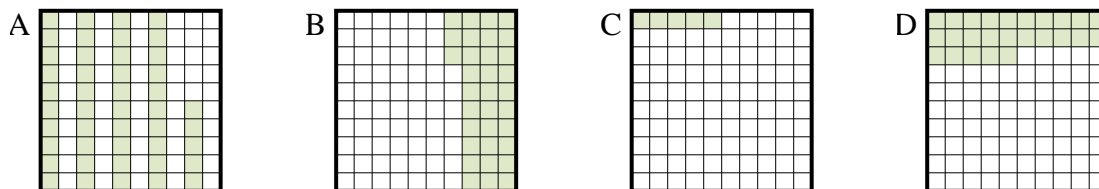


Determine which letter best answer the question.

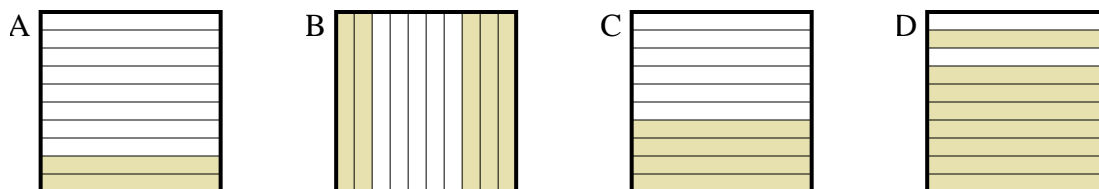
- 1) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.6, results in a total of 1.00?



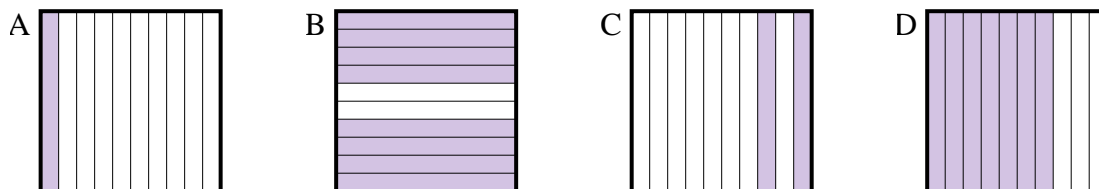
- 2) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.95, results in a total of 1.00?



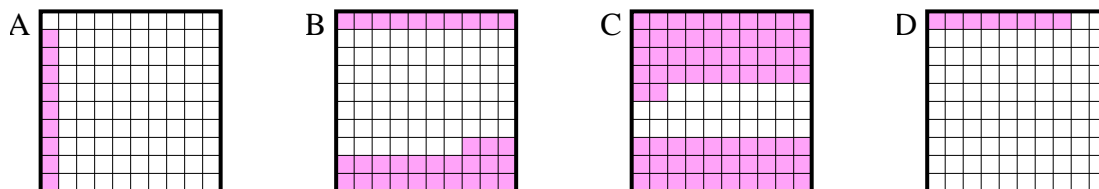
- 3) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.5, results in a total of 1.00?



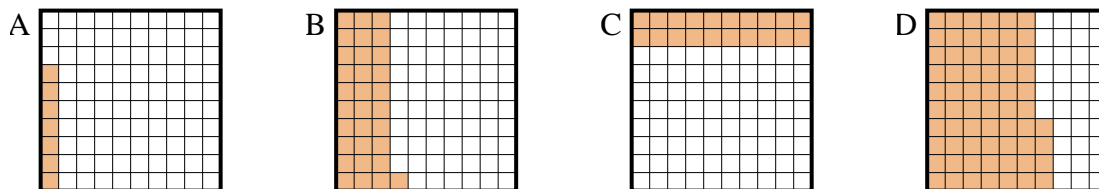
- 4) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.8, results in a total of 1.00?



- 5) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.92, results in a total of 1.00?



- 6) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.93, results in a total of 1.00?

**Answers**

1. **A**  
2. **C**  
3. **B**  
4. **C**  
5. **D**  
6. **A**